
Evergreen Tree Runescape

*Evergreen Tree
Runescape*

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THE ENDURING LEGACY OF THE EVERGREEN TREE IN RUNESCAPE

For millions of players who have traversed the vast and varied lands of Gielinor, few sights are as familiar or as welcoming as the humble evergreen tree. In the world of RuneScape, these coniferous staples are more than just decorative landscape features. They are the very first encounter many players have with the Woodcutting skill, and

they remain a relevant resource even for seasoned adventurers. The **Evergreen Tree RuneScape** ecosystem represents a perfect entry point into the game's gathering mechanics, teaching new players the fundamentals of resource collection, inventory management, and skilling progression. This article will delve deep into everything you need to know about these trees, from their locations and uses to their role in the game's economy and the nostalgic value they hold for veteran players.

What is an Evergreen Tree in RuneScape?

In the context of RuneScape, the evergreen tree is a type of tree that players can cut using a hatchet to obtain evergreen logs. These trees are visually distinct from regular trees, oak trees, willow trees, and other flora. They are characterized by their dark green, needle-like foliage and their sturdy, brown trunks. Unlike some other trees in the game that might change appearance based on the in-game season or location, the evergreen tree remains constant, living up to its name by staying green

and harvestable all year round.

Evergreen trees are classified as a low-level Woodcutting resource. They require level 1 Woodcutting to chop, making them instantly accessible to any new character leaving Tutorial Island or Burthorpe. This low barrier to entry makes the **Evergreen Tree** **RuneScape** has to offer the perfect training ground for beginners. However, their utility extends far beyond just the early game, as the logs they produce have several important applications throughout a player's journey.

Where to Find

Evergreen Trees

Evergreen trees are incredibly abundant throughout Gielinor. Their widespread distribution is a deliberate design choice, ensuring that no matter where a player finds themselves, they are never too far from a source of wood. Some of the most notable and efficient locations for finding these trees include:

- **Lumbridge:** The area surrounding the castle and along the River Lum is dotted with evergreen trees. This is usually the first place new players learn to chop wood.
- **Varrock:** The Grand Exchange area has a small cluster of evergreen trees, making it a convenient spot for players who

need logs for quick tasks. The area south of Varrock also boasts a dense forest.

- **Draynor Village:** Near the bank and the manor, several evergreen trees are available. This is a popular spot for low-level players due to the proximity of a bank.
- **Rimmington:** The path leading to the mining site is lined with these trees, providing a dual-purpose skilling area.
- **Falador:** The park and the areas outside the city walls are home to many evergreen trees.
- **Karamja:** The tropical island may not seem like a place for evergreens, but they are present on the northwestern shore, offering a change of scenery.

The sheer number of trees in these locations means that competition for resources is rarely an issue. For players looking to power-level their Woodcutting without interruption, evergreen trees are an excellent, low-stress option. The density of the **Evergreen Tree RuneScape** world provides ensures a steady and reliable training experience.

Woodcutting Experience and Requirements

For those focused on skilling, understanding the experience rates is crucial. Cutting an evergreen tree yields

25 Woodcutting experience per log. While this may seem low compared to the 37.5 experience from an oak tree or the 67.5 from a willow, it is important to consider the speed at which these trees are cut. At level 1 Woodcutting with a basic bronze hatchet, an evergreen tree is cut very quickly, often within a single game tick. This rapid cutting speed translates to a consistent and respectable experience per hour for the lowest levels.

The experience rates improve significantly as a player's level increases and they upgrade their hatchet. A player using a rune hatchet or a dragon hatchet will cut through evergreen trees almost instantly. For comparison, here is a look at the experience progression for similar trees:

- **Evergreen Tree:** 25 XP per log. Level 1 required. Very fast cutting speed.
- **Regular Tree:** 25 XP per log. Level 1 required. Similar speed, different log type.
- **Oak Tree:** 37.5 XP per log. Level 15 required. Slower to cut but better XP.
- **Willow Tree:** 67.5 XP per log. Level 30 required. Much slower but high experience.

While an oak tree might seem like a direct upgrade, the **Evergreen Tree** **RuneScape** players cut in the early game is actually superior in some ways. Because oak trees require a level 15 and are slightly more dispersed, many players prefer to stay with evergreen

trees until level 15, or even level 30 if they are doing an afk activity. The ease of access and the minimal clicking required make evergreen trees a viable training method for players who want to level Woodcutting while watching a movie or doing other tasks.

The Many Uses of Evergreen Logs

So, what do you do with all these logs once you have them? The evergreen log, while basic, is a versatile resource. Its primary uses are spread across several key skills in RuneScape.

Firemaking: The Classic Skill

The most straightforward use for any log in RuneScape is to burn it for Firemaking experience. Evergreen logs grant 40 Firemaking experience when burned. This makes them the second-best log for level 1 Firemaking, behind only the regular tree log (which also grants 40 XP). While there are better logs for high-level Firemaking, such as maple, yew, and magic logs, the evergreen log serves as a fantastic tool for burners from level 1 to level 15 when they can transition to oak logs.

Burning evergreen logs is also a common activity for completing the

"Burn a log" task in various clue scrolls or achievement diaries. Because they are so easy to obtain, players often keep a small stack in their bank specifically for this purpose. The act of lighting a fire with an **Evergreen Tree RuneScape** log is a rite of passage for every player who works on the Firemaking skill.

Fletching: Arrows for Beginners

Another critical use for evergreen logs is in the Fletching skill. At level 1 Fletching, a player can use a knife on the logs to create arrow shafts. Each log yields 15 arrow shafts, which can then be used with feathers and arrowheads to create bronze arrows. This is a foundational

activity for players who want to train Ranged. The ability to produce their own ammunition from scratch, starting with cutting an **Evergreen Tree RuneScape** has growing in the game, is a satisfying and self-sufficient gameplay loop.

For ironman players, who cannot trade with other players, this is particularly important. Being able to create arrow shafts from evergreen logs allows them to train Fletching and Ranged without relying on monster drops or shops. The logs are also used in some low-level Construction projects, though this is less common due to the availability of planks from regular logs.

Economic and Trading Value

The economic value of evergreen logs is minimal but notable. Because they are so easy to obtain for any player, the supply is incredibly high. On the Grand Exchange, evergreen logs are often sold for a few gold coins each, making them one of the cheapest tradeable items in the game. However, this low price makes them excellent for training Fletching or Firemaking on a budget. A player with a limited bank can purchase thousands of evergreen logs for a very low cost and achieve several levels in these skills.

For merchants, evergreen logs are not typically a source of profit. Their price is

stable and low, usually hovering near the minimum price set by the game. This stability, however, makes them a reliable indicator of the overall health of the player-driven economy. When new players are flocking to the game, the demand for basic logs increases, and the price might see a slight, temporary bump. For the vast majority of players, the value of the **Evergreen Tree** **RuneScape** produces is found not in their monetary worth, but in their utility as a training resource.

Evergreen Trees

vs. Other Trees for Training

A common question among new players is whether to stick with evergreen trees or move on to other types. The decision depends entirely on the player's goals and playstyle.

- **Afk Training:** For players who want to minimize clicks, evergreen trees are fantastic. You can click one tree, wait for your character to cut several logs, and then drop them. The trees are everywhere, so you rarely have to move. Oak trees, by contrast, are less dense and require more movement.

- **Active Training:** For players who want the fastest possible experience, oak trees are superior starting at level 15. They give more experience per log, and while they take slightly longer to cut, the experience per hour is higher for an active player.
- **Resource Stacking:** If you plan to keep the logs for Fletching or Firemaking, evergreen trees are fine. However, if you plan to sell the logs, you might be better off cutting willow or maple trees later on, as they sell for slightly more.

Ultimately, the **Evergreen Tree RuneScape** offers to the player is a dependable and consistent resource. It is the skilling equivalent of a comfort food.

It may not be the most exciting or the most efficient, but it is always there, it always works, and it never lets you down.

Nostalgia and the Evergreen Experience

For veteran players who have been with the game for years, the evergreen tree holds a special place in their hearts. The sound of the hatchet hitting the wood, the satisfying crunch as the log falls, and the simple act of dropping logs on the ground are all deeply ingrained in the collective memory of the RuneScape

community.

Many players recall their very first day in the game, wandering around Lumbridge, finding an evergreen tree, and cutting their first logs. It is a foundational memory that connects every player, regardless of their current level or wealth. The **Evergreen Tree** **RuneScape** has in its world is a symbol of the game's longevity and its ability to provide a simple, relaxing, and rewarding experience for players of all types.

Tips for

Maximizing Your Evergreen Experience

If you are planning to spend some time with the evergreen trees, here are a few tips to make your session more efficient and enjoyable:

1. **Upgrade Your Hatchet:** Always use the best hatchet you can wield. A rune hatchet is a huge upgrade over a steel or mithril one. If you are a member, consider investing in a dragon hatchet or even a crystal hatchet for the best speeds.

2. **Use a Familiar:** If you are a member and have access to Summoning, a beast of burden familiar can carry logs for you. This allows you to cut more logs before needing to bank or drop them, extending your trips and increasing your experience per hour.
3. **Use the "Drop" Function:** For pure Woodcutting experience, you will want to drop your logs as you go. Practice using the "drop" function on your mouse or keyboard (by pressing the corresponding number key) to quickly clear your inventory. Many players develop a rhythm of cutting and dropping that becomes second nature.
4. **Bring Food:** If you are cutting in an area with aggressive monsters, such as near the desert or in the Wilderness, bring some food to heal. The evergreen tree areas are generally safe, but it is always good to be prepared.